



# ***The Path to DoD Transformation***

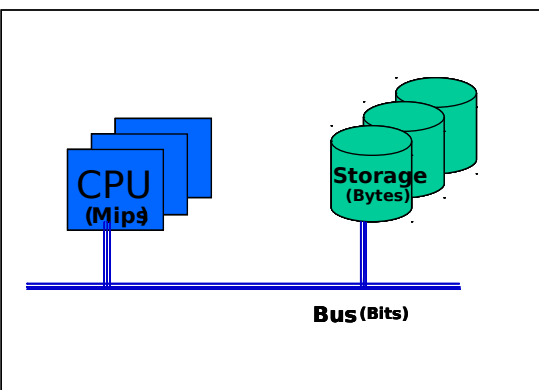
## **COE and Software Services**

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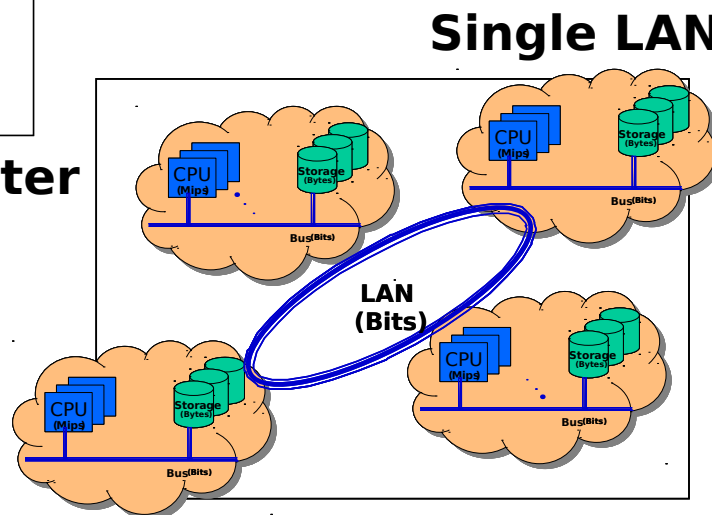
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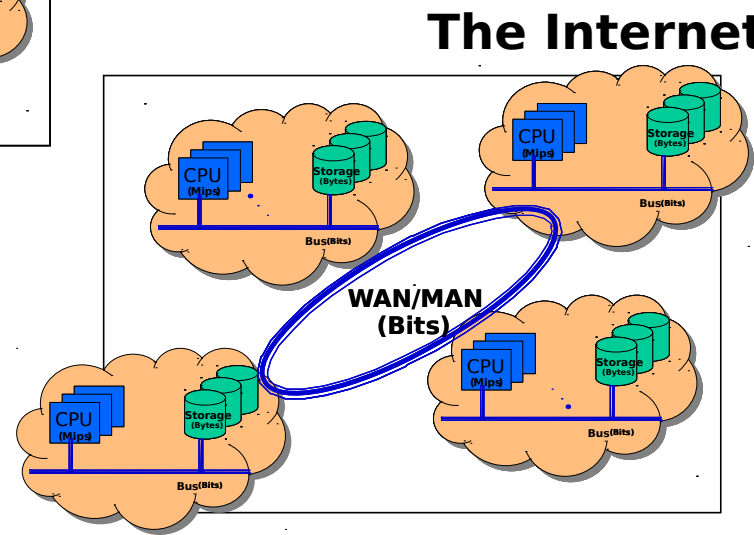
# "System" Evolution



**Single Computer**



**Single LAN**

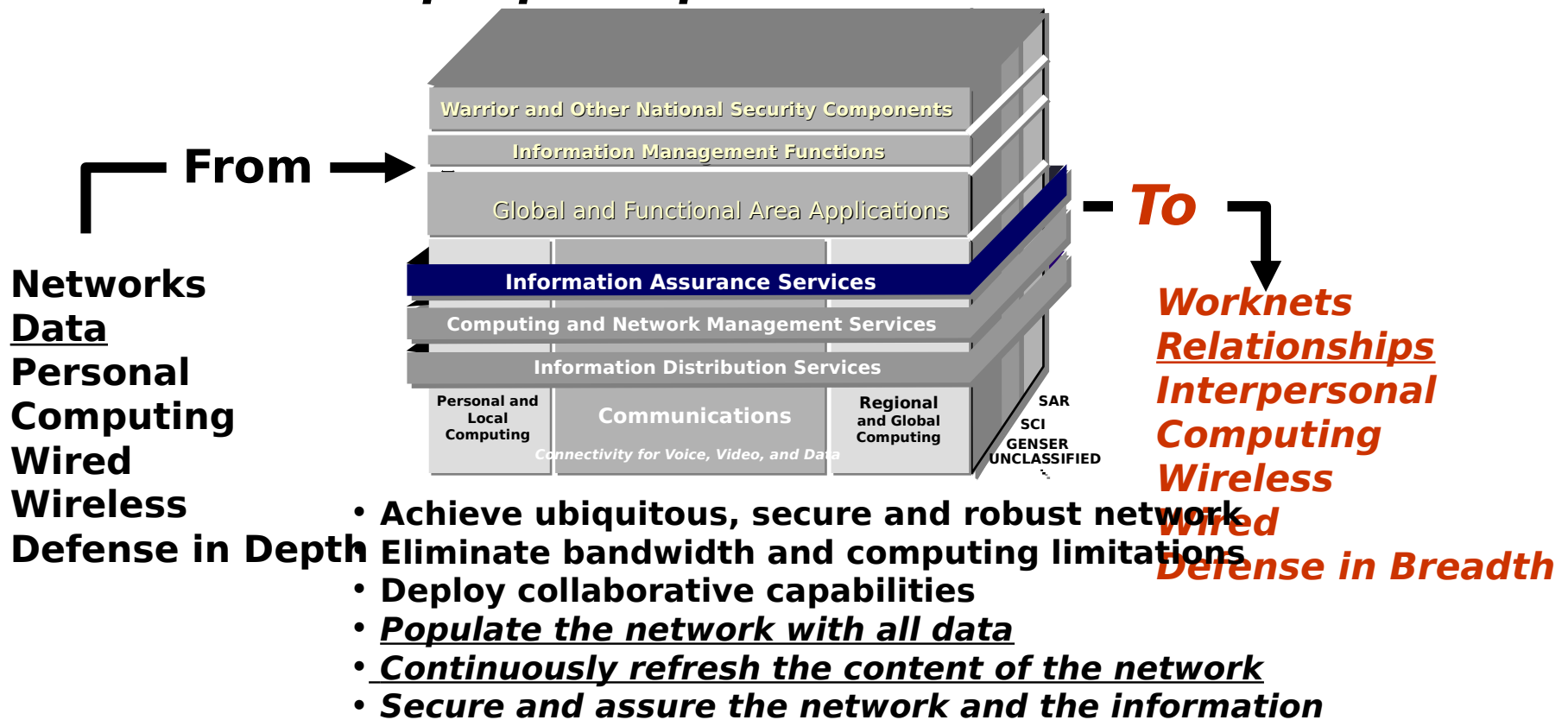


**The Internet**



# Transforming Technologies

***“Make information available on a network that people depend on and trust”***



***Implementing the Global Information Grid Architecture***

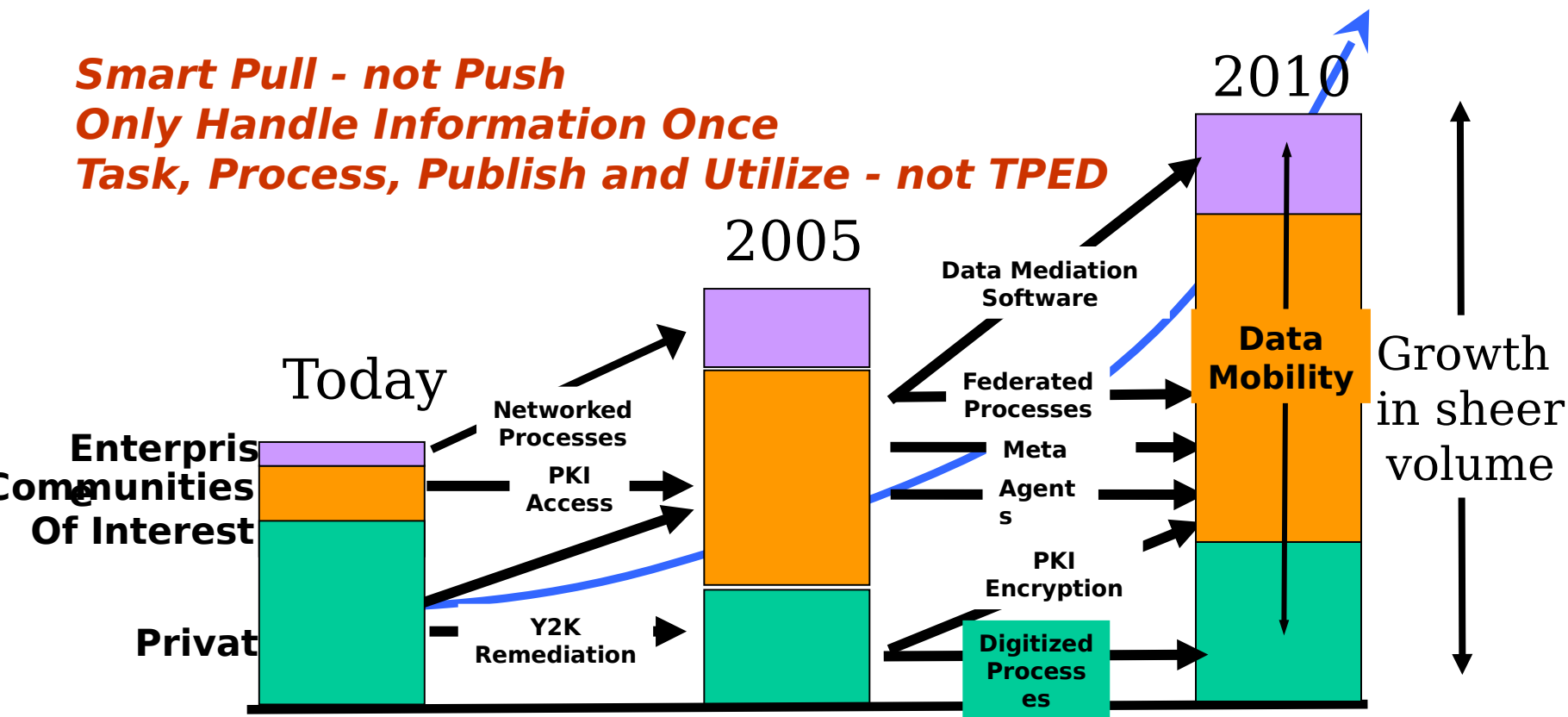


# GIG Architecture And Information

**Smart Pull - not Push**

**Only Handle Information Once**

**Task, Process, Publish and Utilize - not TPED**

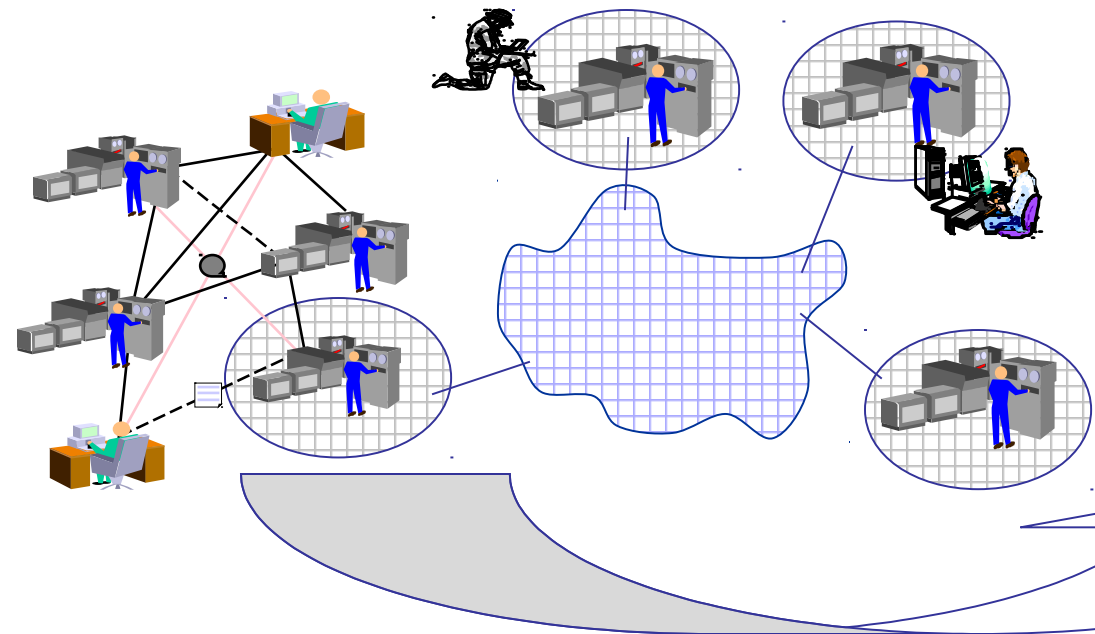


**Information Is Data Elevated By  
Context**

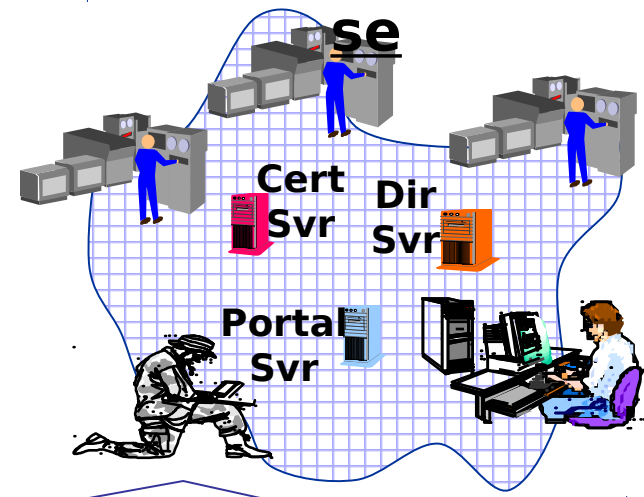


# From Stovepipes to the GIG...

## Functional and Service



## Joint/Enterprise



**Legacy and new Functional/Service Capabilities can “Plug-in” to the GIG as Domain Services**

### **Current Situation**

#### **MIX OF STOVEPIPES WITH SOME NETWORK CONNECTIONS**

1. **Redundant inconsistent processes and products with ineffective management and dissemination mechanisms**
2. **Uncoordinated or marginally coordinated requirements and development processes continuing in parallel**

### **Objective**

#### **GIG NETWORK SERVICES**

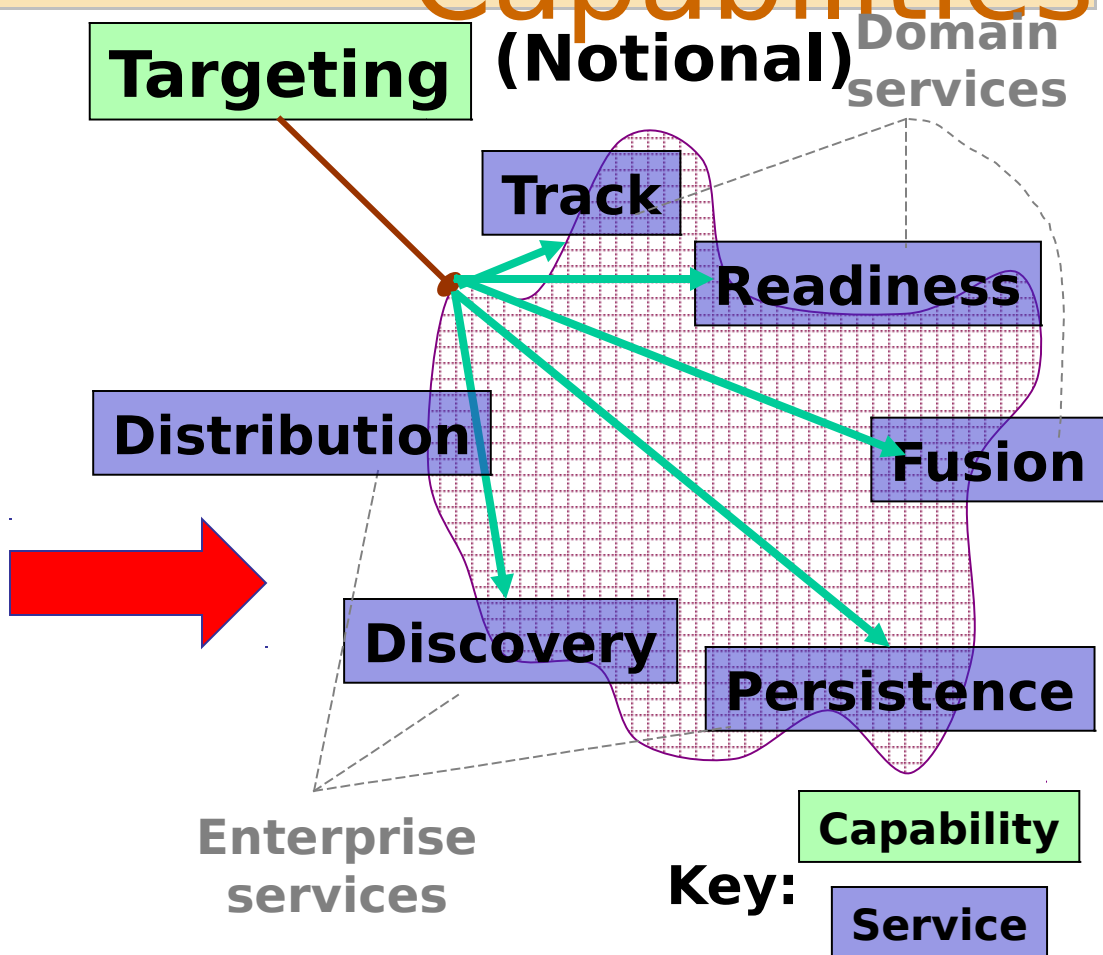
1. **Makes Functional, Service & System “Products” separable**
2. **Reveals opportunities to improve management & dissemination**
3. **Supports separate evolution**



# From Systems to Capabilities

Today: Systems with Targeting Applications

GCCS  
ABCS  
GCCS-M  
TBMCS



***Capability discovers  
and uses common  
services***



# Enabling the GIG: Common Computing Services

- Provide the context for transforming data to information
- Smart, secure, adaptive processing & storage components, that respond to clients' resources & requirements
- Standardize host security approaches and configuration
- Use proactive monitoring and dynamic allocation mechanisms to deliver when and where needed
- Guaranteed to "behave" properly on the network
  - Contracts with Networking Services to Meet SLAs
  - Hides changes in network infrastructure from Enterprise Services, Applications, and Data Sources
- "Plug-n-Play" capabilities
  - Offer or get components based on best value procurement, existing CS support infrastructures & knowledge



# Enabling the GIG: Common Enterprise Services

- Smart, secure adaptive service components, that respond to clients' resources & requirements
- Tailorable based on:
  - Platforms (thin to thick)
  - Available comms/bandwidth (hi to low)
  - Required response times (fast-to-slower)
- Uses dynamic discovery mechanisms to deliver information
- Guaranteed to “behave” properly on network and computing services
  - Contracts with Computing Services to Meet SLAs
  - Hides changes in network & computing infrastructure from Applications & Data Sources
- “Plug-n-Play” capabilities
  - Offer or get services by plugging into the computing substrate



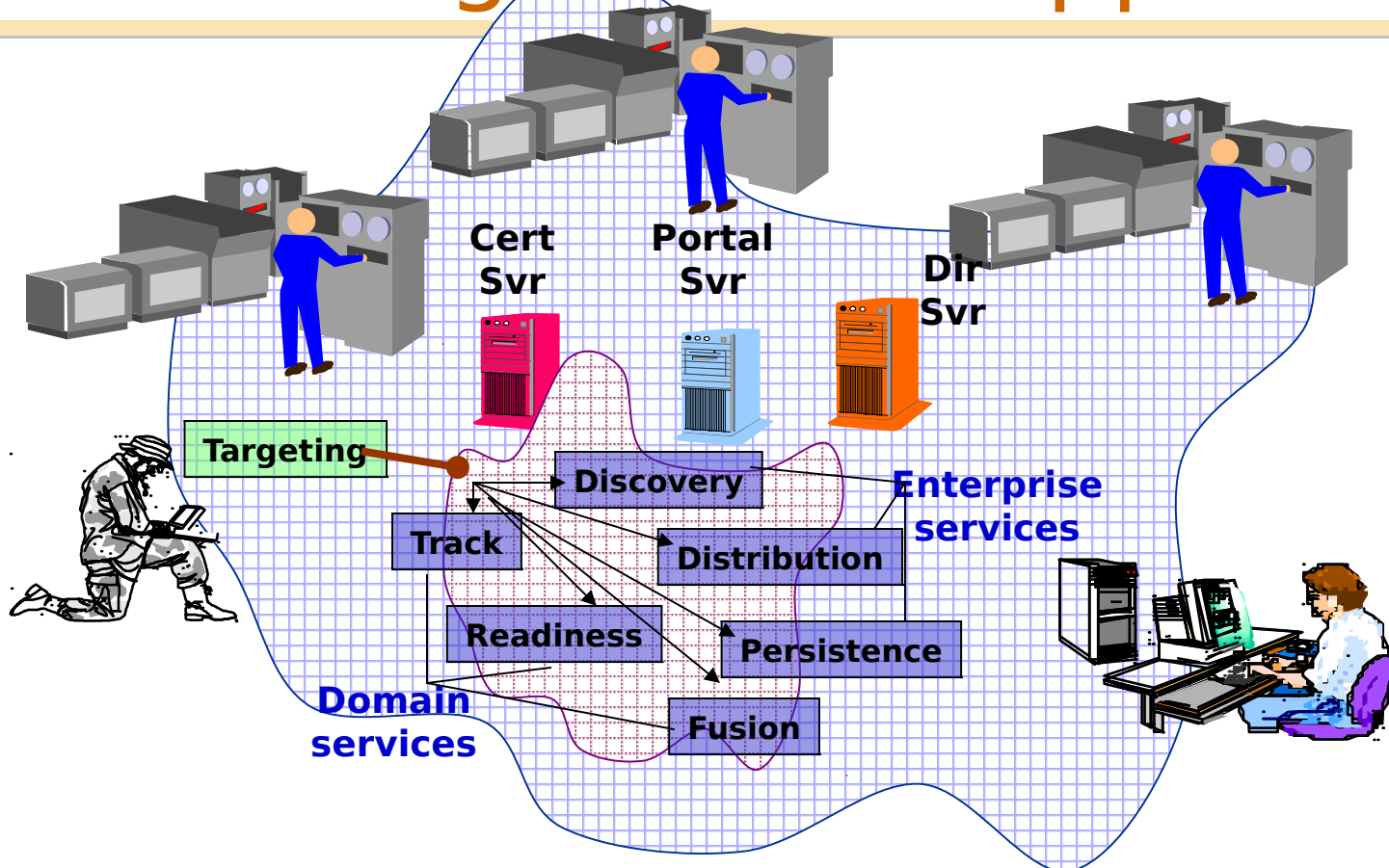


# Enabling the GIG: Service Based Architecture

- Services are contractually defined behavior:
  - Can be provided by any technology that satisfies the contract
  - For use by any component
  - Based solely on the SLA
  - Appropriate expert community agrees upon the capabilities and manages the interfaces
  - An implementation can replace another meeting the same SLA.
- Decouples “system” re-baselining and re-accreditation from support component upgrades
- Helps overcome complexity
  - Decomposes problem into addressable issues
  - Hides complexity from dependent components
  - Provides environment where components plug-and-play



# Creating Domain Applications



## (Proposed) Objective Domain Applications & Data Sources

- **Community of Interest (Domain) Services & Functionality**
- **Secure, Interoperable Plug-n-Play Data Sources and Applications based on reusable components**



# Roles and Responsibilities

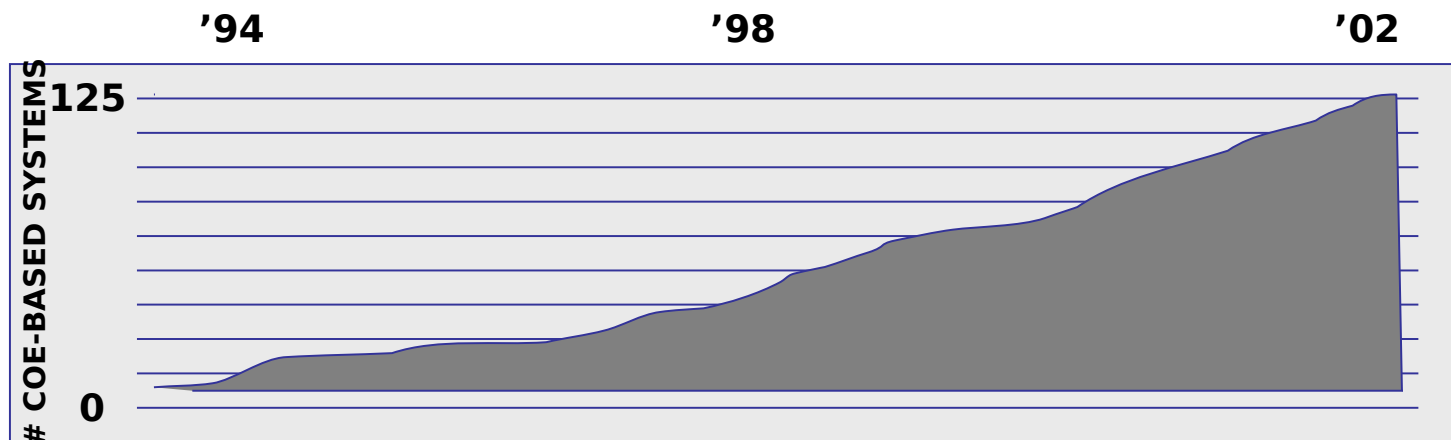
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- DISA & Service Providers:
  - Establishes 1st version of the GIG by
    - **Providing initial set of common enterprise services within C2 community**
    - **Providing initial set of computing and storage platforms and services**
    - **Providing initial set of network services**
  - Monitors market activity within GIG v1
    - **Tunes next version development plan to capitalize on market forces**
- Builders of Capabilities:
  - Provide applications and data reflecting their deep expertise in communities of interest (domains)
  - Use Common Enterprise Services as means to share more specialized applications and data
  - Leverage DoD-wide investments and O&M expertise
  - Improve DoD Security Posture through Use of Common Components
  - Widely deploy and reuse common services



# Transform Mechanism for Today's C2 Systems

- Common Operating System Base (COE)
- Ready-made customer base & technical coordination venues
- Proven, collaborative technical process for dissolving stovepipes
- Proof that common services can work
- Market share to allow leveraging thousands of seats
- Interoperability guidance and mechanisms (Deployed Standards)
- Technology building blocks to “jumpstart” the GIG





# Summary

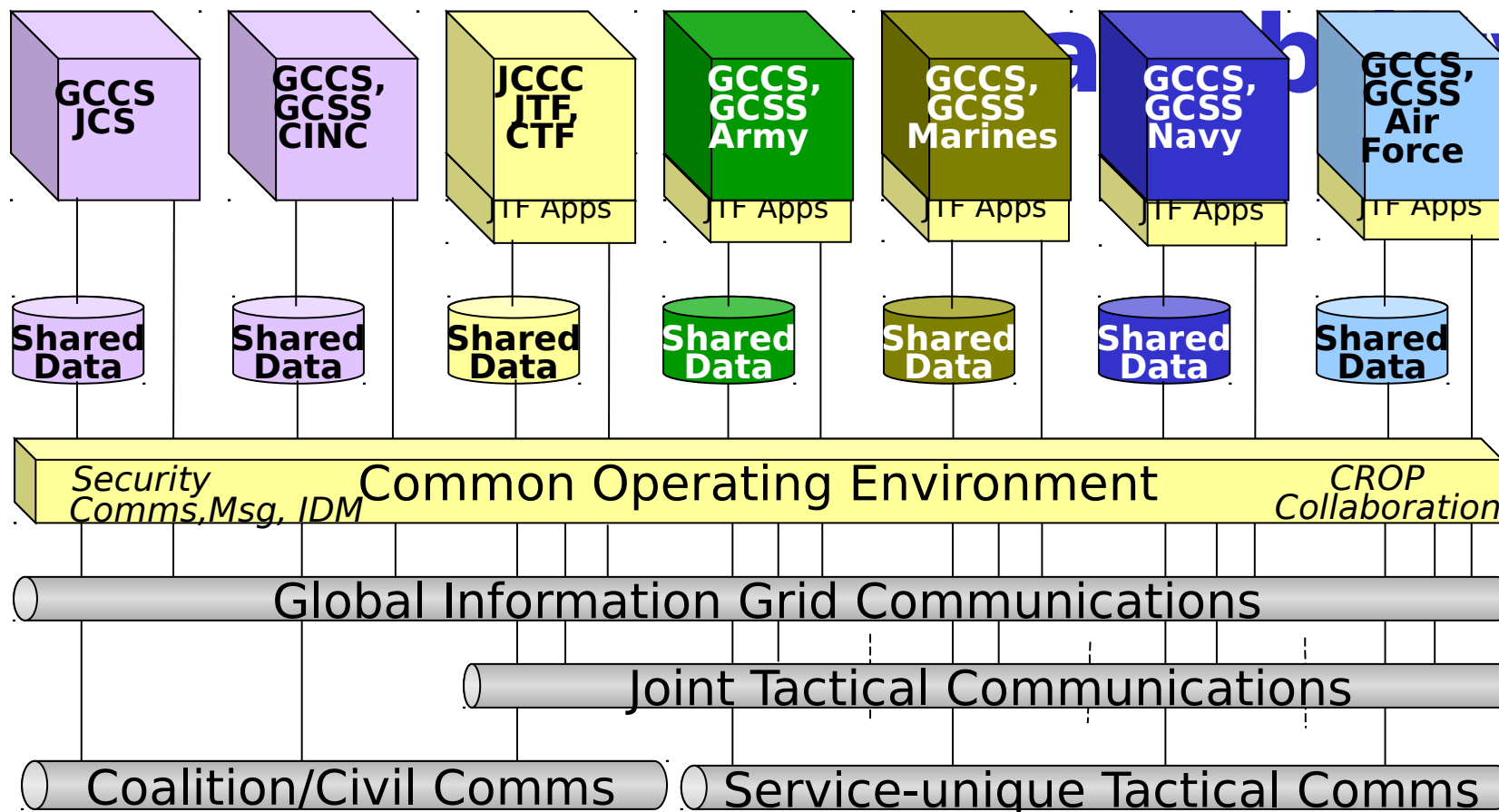
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- DoD moving aggressively from platform-centric to network-centric
- Community processes, market-driven approaches, and customer base already in place
- Department Wide Benefits – provides enterprise context for aggressive action by programs.



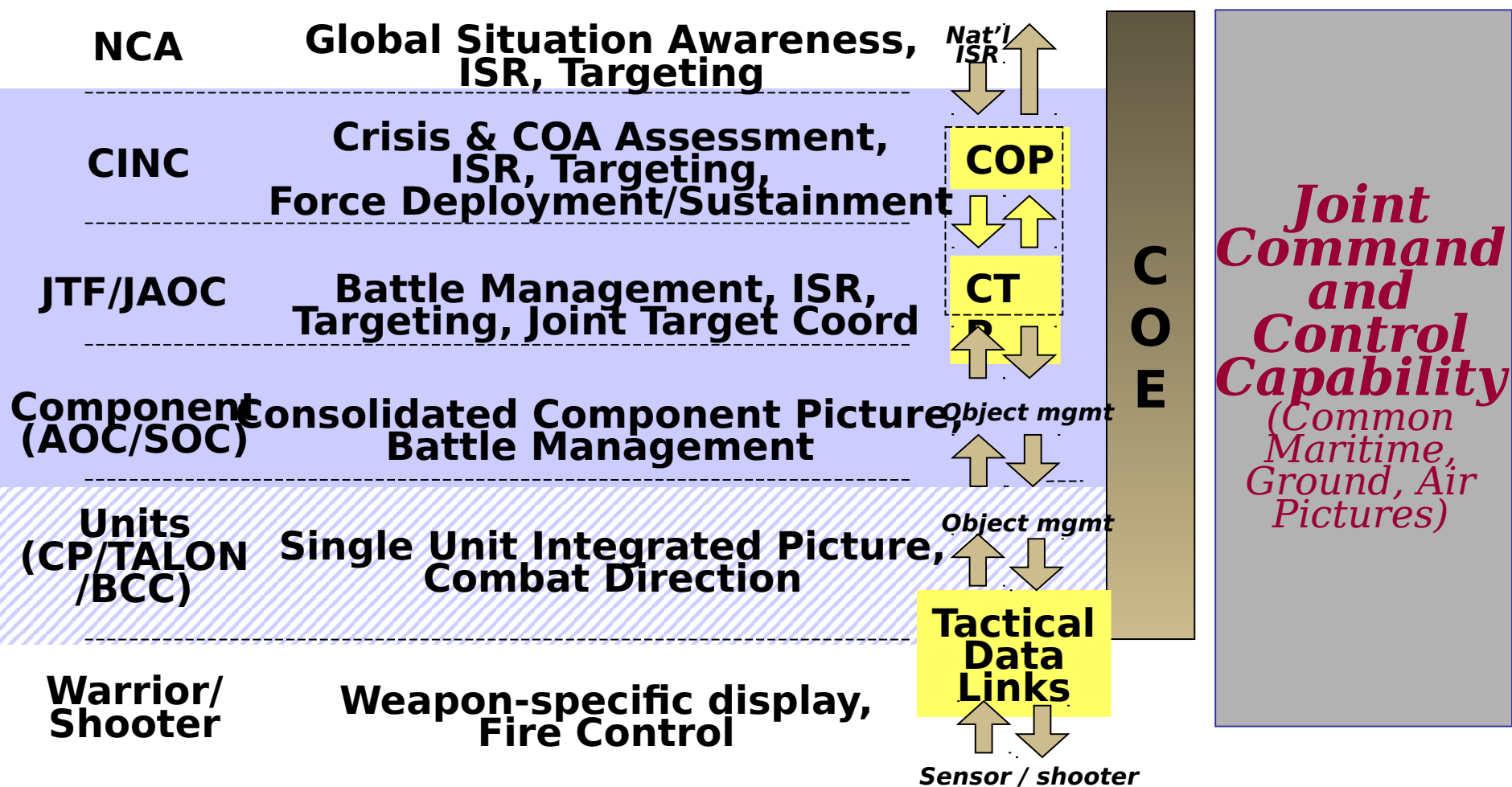


# Notion of a Joint Command and Control





# Extending the JCCC from Operational to Tactical “visions”







# DoD CIO G&PM #8-8001 5.8

## 31 March 2000

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The director, Defense Information Systems Agency, in addition to the responsibilities specified in paragraph 5.7, shall: ...

5.82 Coordinate and maintain in conjunction with the CINCs, services and agencies the COE, for use by command and control (C2) combat support, combat service support, and intelligence information systems directly supporting the Joint Task Force (JTF) and commands.

5.83 In conjunction with the CINCs, services and agencies evolve the common operating environment to meet the enterprise wide requirements as defined by the Global Information Grid Architecture